

NEW RELEASES

2016

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COMING SOON...



**UNIQUE
AUCTION
SYSTEM**

RHODES

PIETER BOOTS



Title	Rhodes
Category	Light expert
Age	10 and older
Players	2-5
Game duration	90 minutes
Game author	Pieter Boots
Illustrations	Julien Delval (<i>Ticket to Ride</i>)
Publisher	The Game Master
MSRP	EUR 34,95
Release	2016

Rhodes – release the merchant in you!

250 BC, Rhodes. As a Greek farmer you cultivate olives, grapes, wheat and goat milk. By influencing the Gods, using irrigation and good timing your harvest grows! In order to make a fair profit you want to have the best price for your goods. When you sail your ship with fresh goods into the Harbour, you will affect the market price immediately. Starting as farmer you become more and more a merchant in this interactive economical game for 2-5 players.

COMING SOON...



**OVER
2 MILLION
STORIES!**



Title	Story maker
Category	Family/cooperative
Age	8 and older
Players	2-10
Game duration	45 minutes
Game author	Hans van Tol
Publisher	The Game Master
MSRP	EUR 24.95
Release	2016

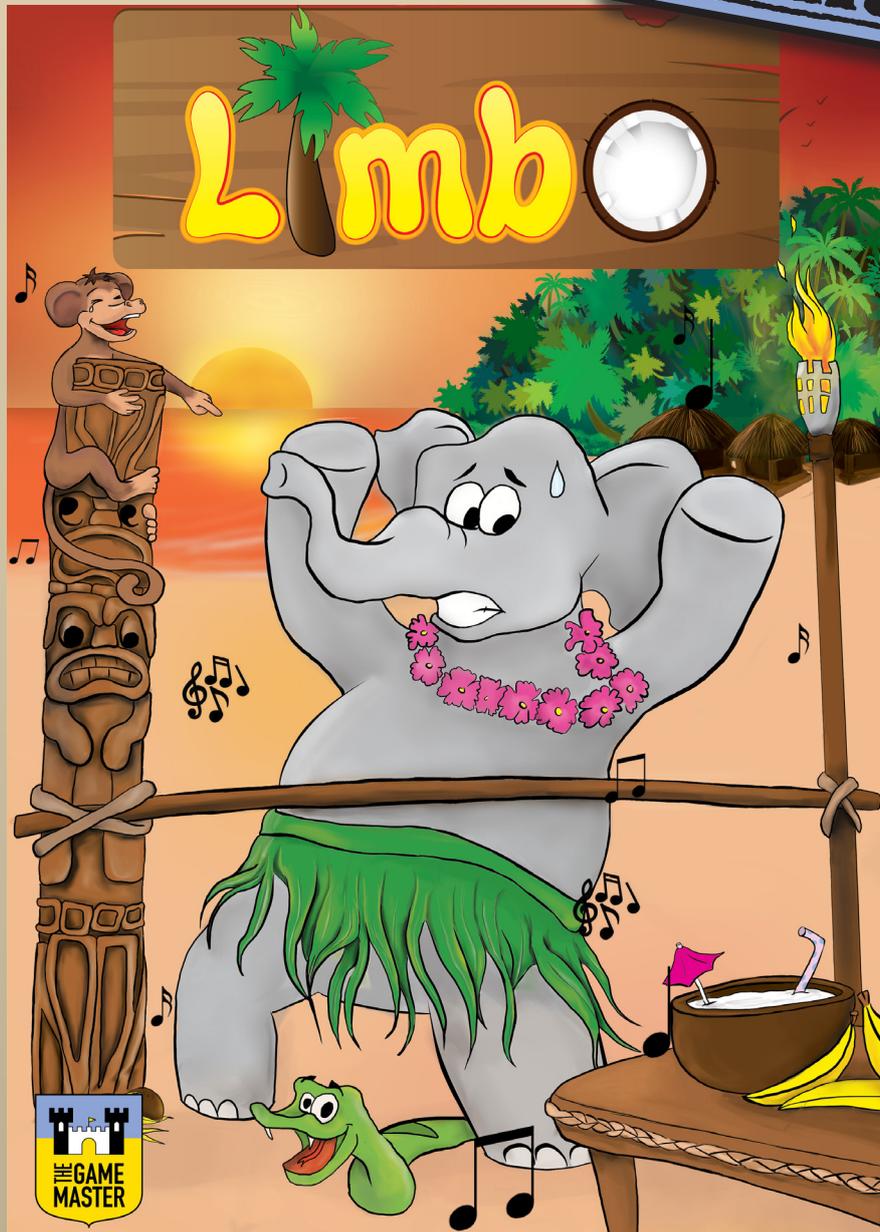
STORY MAKER - create your own story

In this cooperative boardgame the players get the opportunity to create a new story with the help of fun story cards. The other players need to find out how the story develops by using all their senses. You can create over 2 million in this basic game. In this fun family game the players take turns to create a story or to join the guessing group. The team variant creates even more excitement for numerous of game fun, for families and grown ups.

COMING SOON...



**READY
TO
PARTY?**



Title	Limbo
Category	card game
Age	7 and older
Players	2 -6
Game duration	20 minutes
Game author	Hans van Tol
Illustrations	Kelly van der Meer
Publisher	The Game Master
MSRP	EUR 9,95
Release	2016

Limbo – the animals are loose

The animals are ready to limbo. Are you? In this fun quick card game the players need to move all of their animals under the limbo tree. But, to win this competition you need to go lower and lower...till the monkey comes around and completely changes the rules of the game! Will you understand in time that the rules have changed or are you stuck with a big elephant at the end?